

## Modelling

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MODAL  
Mathematical Optimization and Data Analysis Laboratories

# Modelling Languages

Jakob Witzig

Algebraic Modelling Languages are high-level computer programming languages. They

- ▶ provide a concise, readable way to express/formulate a mathematical problem,
- ▶ do not solve the problems directly, but rather, call external solvers,
- ▶ generally contain a mix of declarative and procedural elements.

Examples of modelling languages include Xpress-Mosel, ZIMPL, AIMMS, AMPL, GAMS and OPL.

The benefits of using a modelling language to implement a model include:

- ▶ can be a fast way to implement a model,
- ▶ easy to learn due to few basic language elements; short learning curve to achieve high expressivity,
- ▶ syntax is usually very similar to mathematical notation, making it intuitive,
- ▶ simplified expression of some elements of math programming models, such as sets and logical expressions.

## ZIMPL:

```
set Warehouses := {1,2,3,4};
set Plants      := {1,2};
var transport[Warehouses * Plants] integer;
```

## Gurobi:

```
Warehouses = [1,2,3,4]
Plants = [1,2]
transport = []
for w in warehouses:
    transport.append([])
    for p in plants:
        transport[w].append(m.addVar(obj=transCosts[w][p],
            name="Trans%d.%d" % (p, w)))
```

The drawbacks of using a modelling language include:

- ▶ access to solver features, such as callbacks, is often difficult (or not possible)
- ▶ the solving is decoupled from the modelling process to some extent – the user still must understand how to model well for the target algorithm,
- ▶ the language interpreter may perform inefficient conversions compared to what a reformulation may achieve.

Today we will do a modelling exercise that will illustrate:

- ▶ how quickly you can learn a modelling language,
- ▶ how quickly you can implement a model and obtain a solution from an installed solver.

- ▶ **ZIMPL**: for writing down a model quickly and output a format for LP, MIP and MINLP that can be read into any LP/MIP solver (and SCIP for MINLP);
- ▶ **GAMS**: contains procedural elements for modifying the data and model during the procedure, can switch between solvers, has an IDE with tree-view and model debugging;
- ▶ **AIMMS**: contains procedural elements and tools for deployment, e.g. it is possible to write a GUI for a model-application for partners who do not want to see the model itself
- ▶ **AMPL**: integrates a modelling language, command language (for debugging and analysing), and a scripting language for modifying the data and model during the procedure.



# Getting Started with ZIMPL

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- ▶ Language to translate mathematical models into (mixed) integer programs.
- ▶ ZIMPL is part of the SCIP Optimization Suite (<http://scip.zib.de/>)
- ▶ User Guide: <http://zimpl.zib.de/download/zimpl.pdf>

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- ▶ Input stream to read in data files

To get an LP file of example.zpl

```
zimpl example.zpl
```

Use SCIP to read in directly and solve

```
scip -f example.zpl
```

## ► Set Definitions:

```
set A    := {1 .. 4};  
set B    := {1 to 3};  
set D[B] := <1>{"a", "b"}, <2>{"c"}, <3>{"c", "e", "f"};  
set E    := {"monkey", "giraffe", "elephant"};
```

## ► Set Operations:

```
set C    := A cross C;  
set P[]  := powerset(D);  
set I    := indexset(P);  
set S[]  := subsets(I, 2);  
set U    := union <i> in I : D[i];
```

► Indexsets:

```
set I := {1 .. 10};  
set J := {"a", "b", "c", "x", "y", "z",};
```

► Parameters:

```
param h[I*J] := | "a", "c", "x", "z" |  
                |1| 12, 17, 99, 23 |  
                |3| 4, 3, -17, 66*5.5 |  
                |5| 2/3, -.4, 3, abs(-4)|  
                |9| 1, 2, 0, 3 | default -99;
```

```
param g[I*I*I] := | 1, 2, 3 |  
                  |1,3| 0, 0, 1 |  
                  |2,1| 1, 0, 1 |;
```

```
param k[I*I] := <4,7> 89, <4,8> 67, <4,9> 55, <5,7> 12,  
                <5,8> 13, <5,9> 14, <1,2> 17, <3,4> 99;
```

▶ Input file `data.txt`:

```
1 2 ab con1
2 3 bc con2
4 5 de con3
```

▶ Read Sets:

```
set Q := { read "data.txt" as "<4s>" };
```

▶ Read Parameter:

```
param cost[Q] := read "data.txt" as "2n 1n";
```

- ▶ Types: binary, integer, and real
- ▶ Implicit bounds are  $[0, \infty]$
- ▶ Declare binary/integer variables as **implicit**

- ▶ Example:

```
var x1;  
var x2 binary;  
var x3 integer >= -infinity;  
var y[A] real >= 2 <= 18;  
var z[<a,b> in C] integer  
    >= a*10 <= if b <= 3 then p[b] else infinity end;  
var w implicit binary;
```

- ▶ Syntax: `sense name : term;`
- ▶ Can be `minimize` or `maximize`
- ▶ Must be at most one objective function

- ▶ Example:

```
minimize obj      : 3*x1 - 1*x2;  
minimize cost    : sum <i,j> in E with i < j : c[i,j] * x[i,j];  
maximize profit  : sum <i> in I : p[i] * x[i];
```



▶ Syntax: `subto name : term sense term;`

▶ Sense can be  $\leq$ ,  $==$ , and  $\geq$

```
subto c1: sum <i,j> in E with i < j and j != 1 : x[i,j] == 1;
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subto c1: sum <i,j> in E with i < j and j != 1 : x[i,j] == 1;
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- ▶ Can be combined with **if-conditions**

```
subto c2: forall <i> in I do
    if i <= 5 then 3*y[i] >= 1
    else -2*y[i] <= 0 end;
```

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subto c2: forall <i> in I do
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- ▶ Combining with **and**

```
subto c3: forall <i,j> in E do
    if i < j then sum <k> in K : y[k,i,j] == 1 and x[i,j] == 2
    else sum <k> in K : y[k,i,j] == 0 end;
```

- ▶ Functions Definition:

- ▶ Syntax: `def* name(input) := term;`

- ▶ \* = `numb`, `strg`, `bool`, and `set`

- ▶ Example:

```
defnumb dist(a,b) := sqrt(a*a + b*b);
defbool smal(a,b) := a < b;
defset  bigg(i)  := { <j> in K with j > i };
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```

- ▶ Print Commands:

- ▶ Print Sets:

```
set I := {1 .. 10};
do print I;
do print "Cardinality of I:", card(I);
```

- ▶ Print Supersets:

```
do forall <i> in I with i >= 4 do print sqrt(i);
```

# Exercise: ZIMPL

The SCIP Team

Implement the model of the equitable coach problem you have created before in ZIMPL.

Use the code skeleton: [/home/exercise/modelling/Exercise\\_ECP.zpl](/home/exercise/modelling/Exercise_ECP.zpl)

The ZIMPL user guide is located at: </home/exercise/modelling/>

- ▶ You can execute the \*.zpl file with:

```
zimpl Exercise_ECP.zpl -D FILE=<test_data>
```

- ▶ You have to ...
  - ▶ ... complete the reading of parameters and sets
  - ▶ ... define a function
  - ▶ ... define your own variables
  - ▶ ... define the model itself (objective function, constraints, etc.)



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