

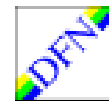
# Internet Routing & Exercises

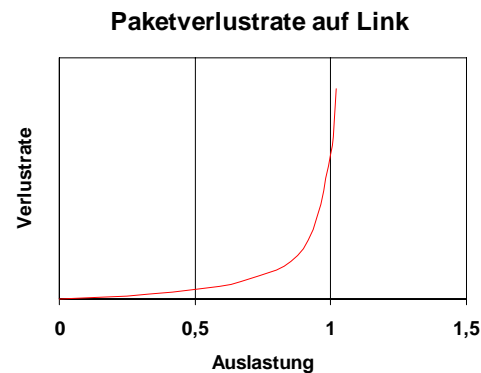
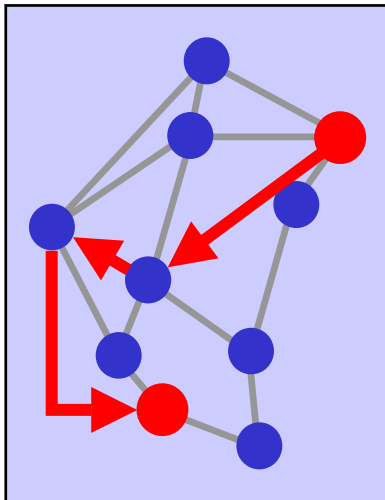
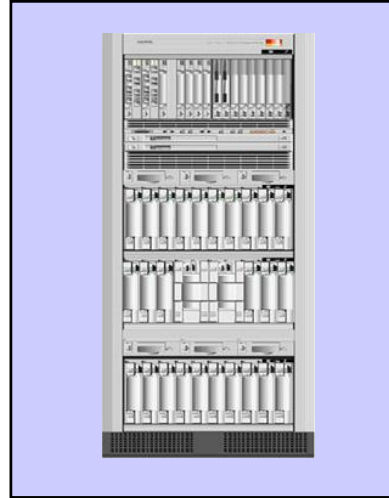
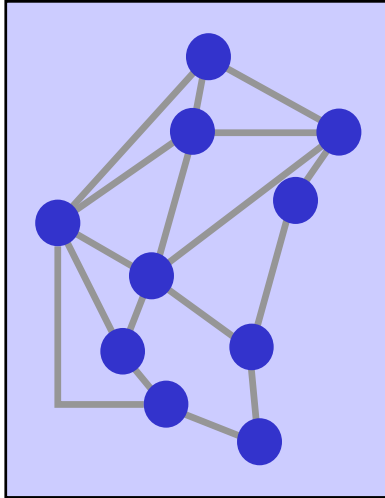
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- 1. Internet and Unsplittable Shortest Path Routing**
- 2. The Inverse Shortest Paths Problem**
  - Exercise: Find compatible routing weights for given paths.
  - LP Models and an  $O(V)$ -approximation algorithm for ISP
- 3. Shortest Path Systems**
  - Bellman property and extensions
  - General representation of SPS as ...
- 4. Path-based ILP model for unsplittable shortest path routing**
  - Exercise: Model as arc-flow based ILP.

*Application: Optimization of B-WiN, G-WiN, X-WiN*

*(Gigabit-Wissenschaftsnetz = Internet2 for German Universities)*





## Given

- potential links
- possible link capacities and node hardware components
- end-to-end traffic demands

## Decisions

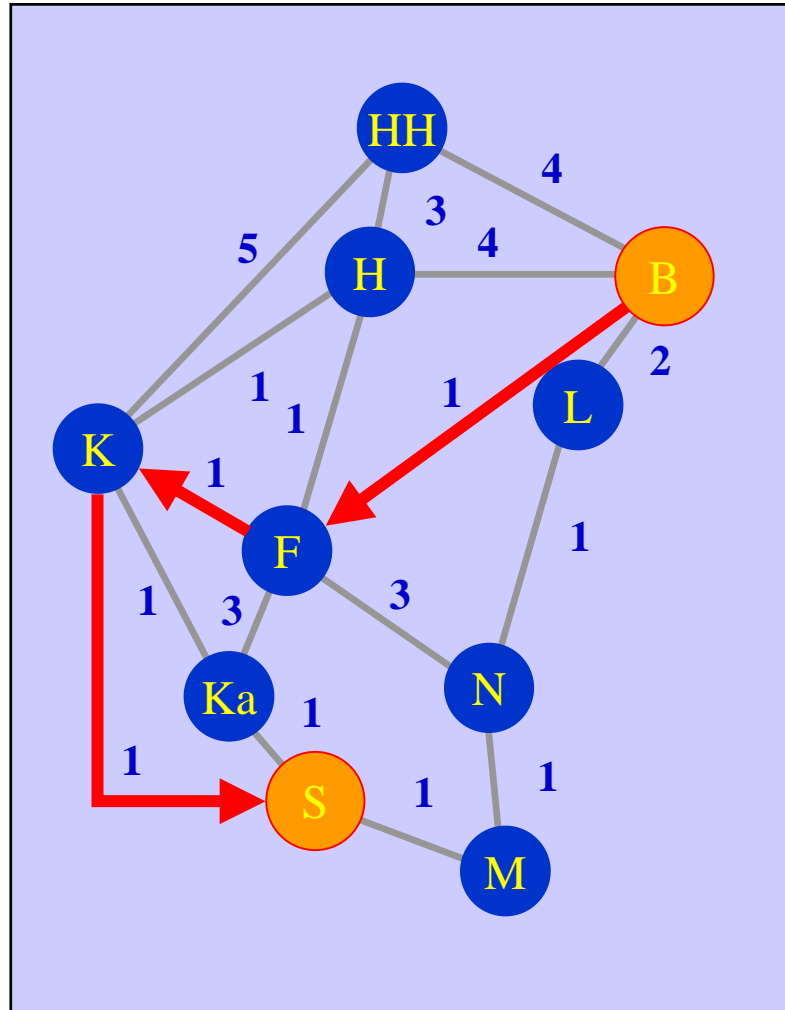
- network topology
- link capacities and node hardware
- OSPF routing (weights)

## Objective

- a) min link and node hardware cost
- b) min maximum link load

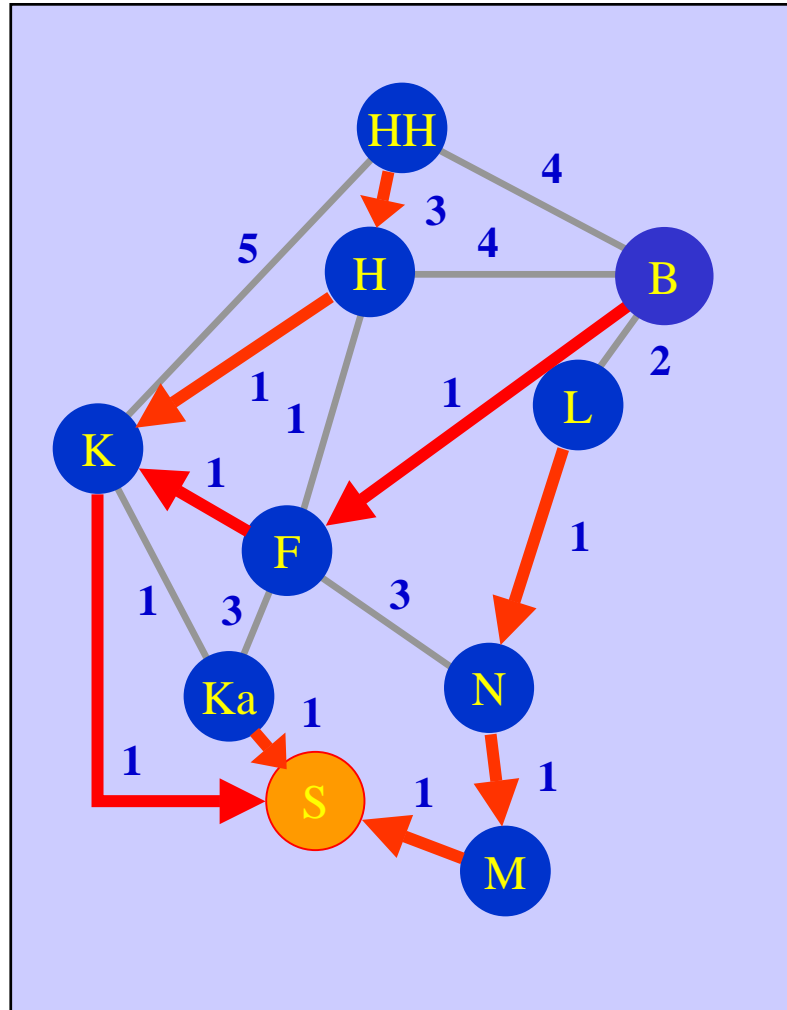
## Constraints

- hardware 'fits together'
- OSPF routing
- sufficient link capacities
- survivability



- (1) **Set routing weights**  
(Network administrator)
- (2) **Compute shortest paths**  
(Autonomously by routers)
- (3) **Send data packets on these paths**  
(Local forwarding table lookups)

Routing paths can be controlled **only** by changing the routing weights.  
(And only jointly for all paths!!!)

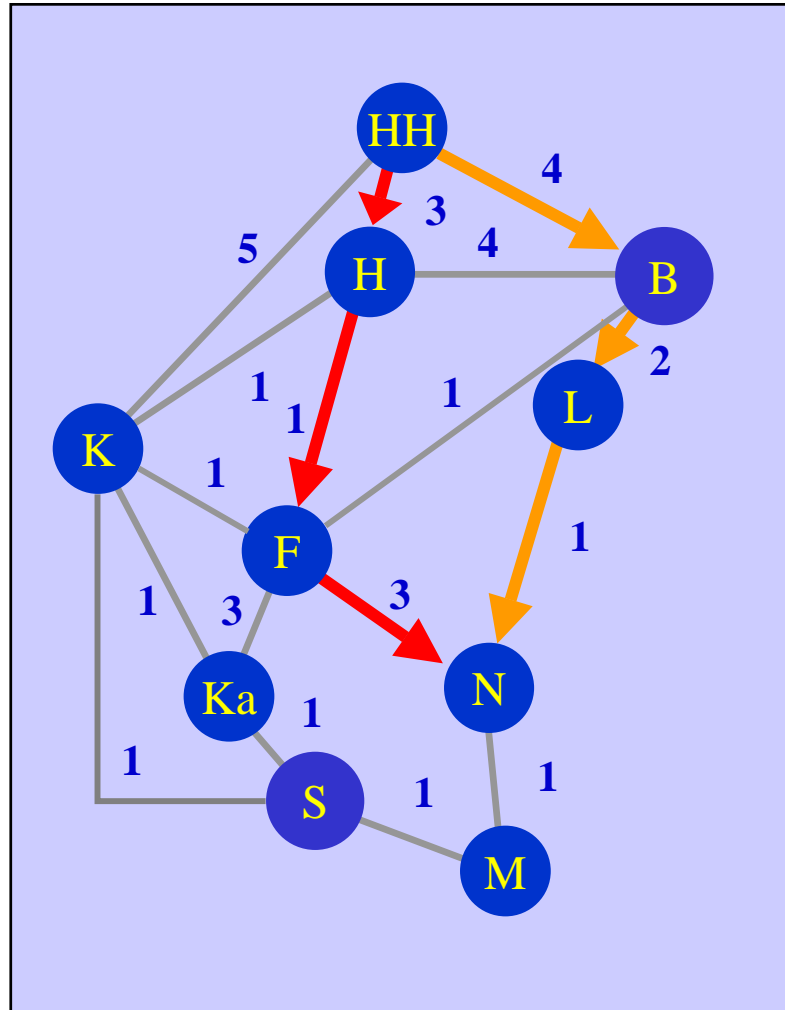


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## Variants:

- Distance Vector vs. Link State  
(distributed Bellman) (Dijkstra)
- **Single path** vs. Multi-path

Unsplittable (single) shortest path routing:  
Paths to each destination form **sink-tree**



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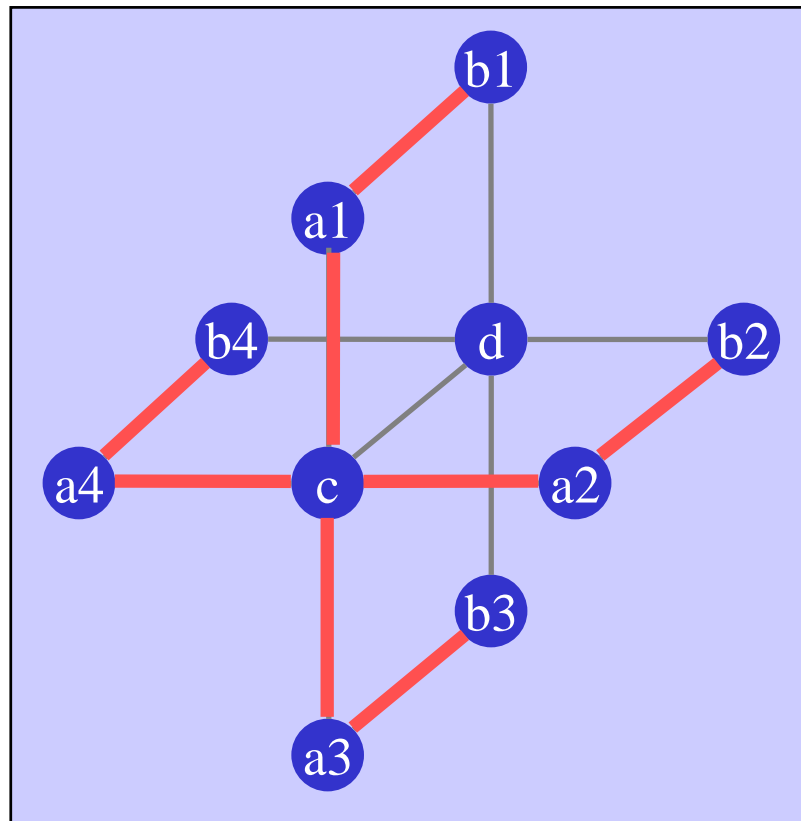
Unsplittable (single) shortest path routing:

**Problem:** Routing is not well-defined if shortest paths are ambiguous!

# Why are ambiguous shortest paths a problem?

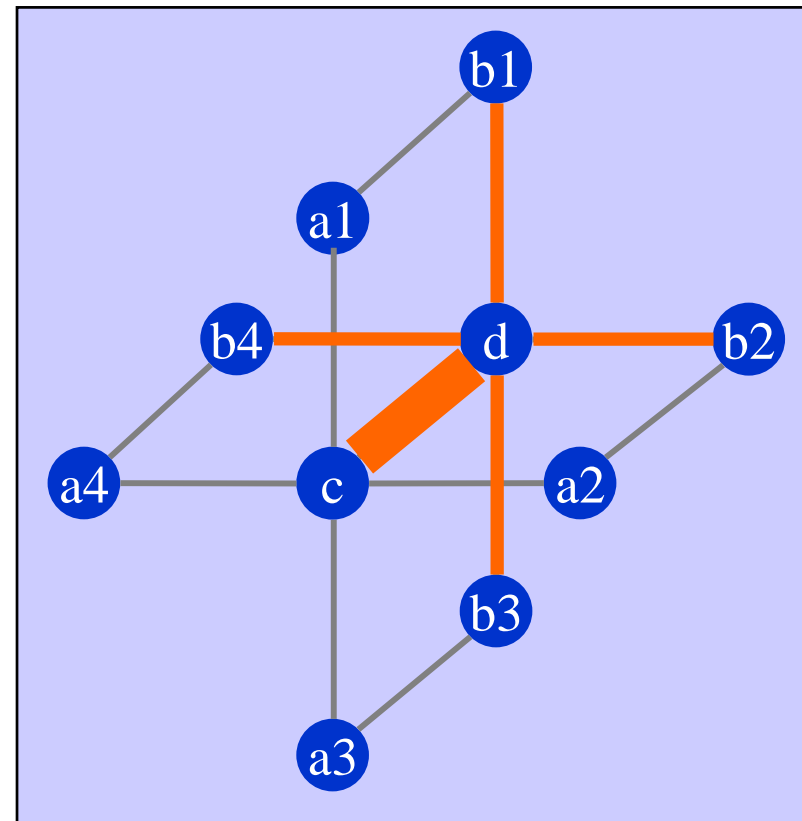
**Example:**  $\lambda_e = 1$  for all  $e \in E$   
 $d_{(b_i, c)} = 1$  for  $i = 1, \dots, 4$

Unsplittable shortest path routing 1:

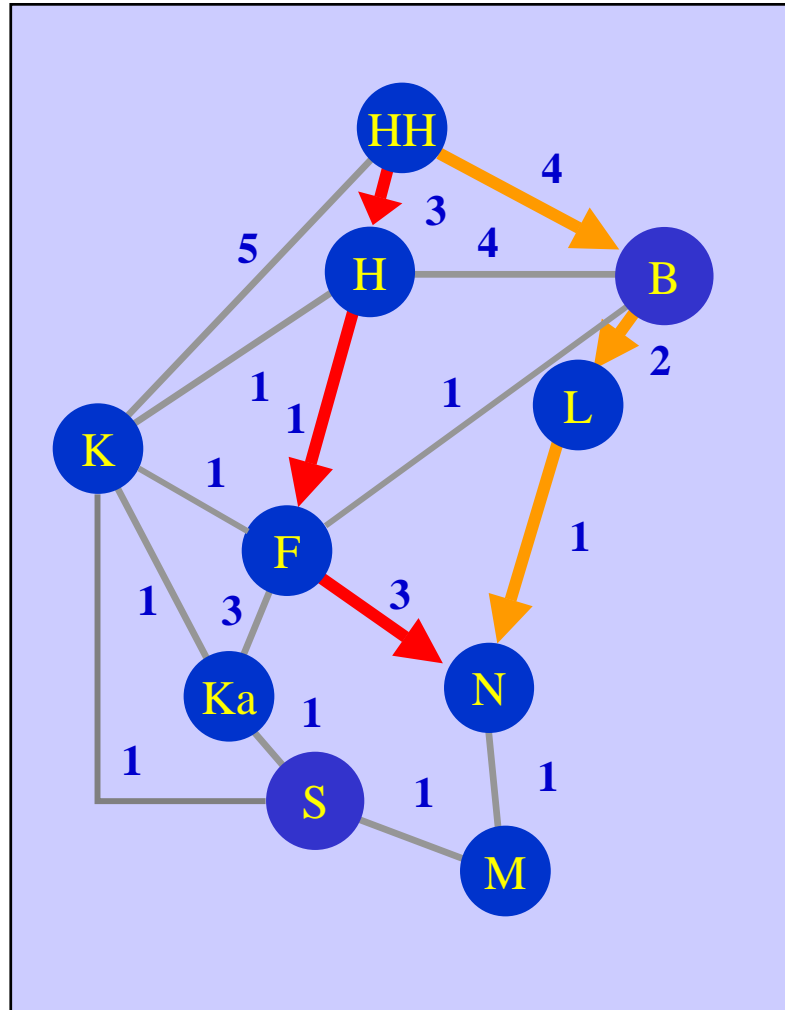


Maximum load: 1

Unsplittable shortest path routing 2:



Maximum load: 4



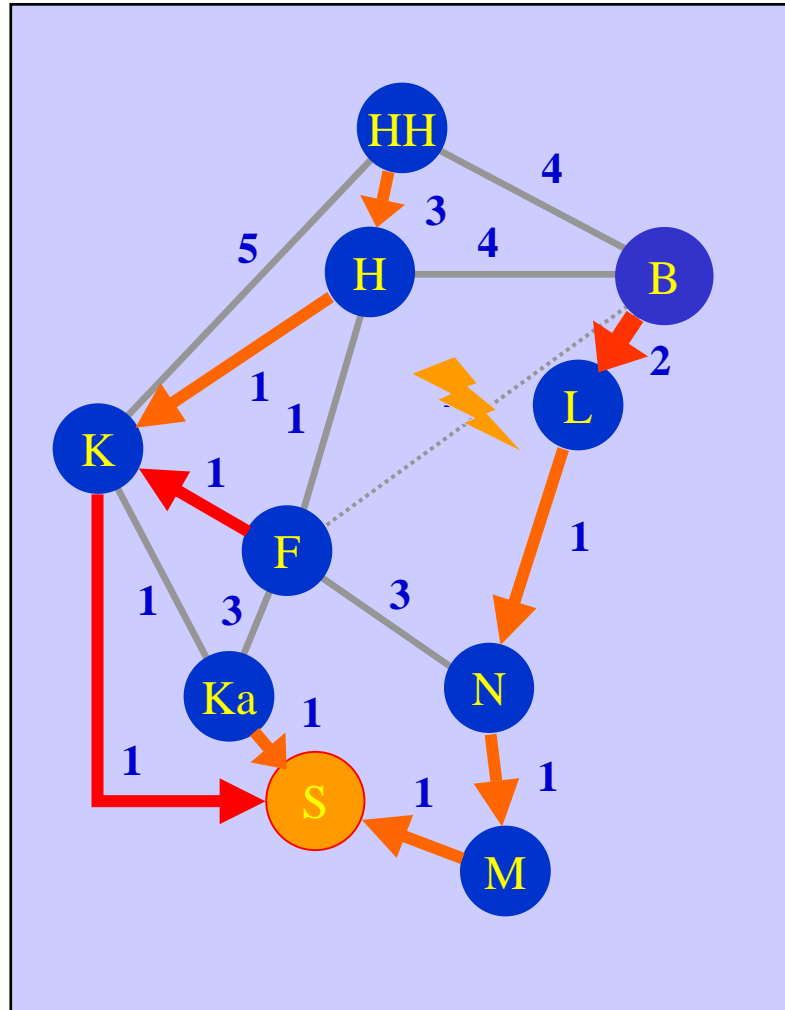
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## Variants:

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Unsplittable (single) shortest path routing:

**Routing weights must define unique shortest paths!**



- (1) Routing weights of failing links are set to  $\infty$ , other **weights remain unchanged**
- (2) **Traffic restoration:** Recompute shortest paths in residual network

Only paths that are interrupted by failure are rerouted.

**Routing weights must define unique shortest paths in normal network and in all residual networks!**



Routing consists of shortest paths for some (yet unknown) weights  
**Complicated interdependencies among paths** of a valid routing

## Weight-based approaches

**Modify lengths**  $\Rightarrow$  **Evaluate effects on routing**

- **Local Search, Genetic Algorithms, ...** [BleyGrötschelWessäly98, FarageSzentesiSzvitatovski98, FortzThorup00, EricssonResendePardalos01, BuriolResendeRibeiroThorup03, ...]
- **Lagrangian Approaches** [LinWang93, Bley03, ...]

## Flow-based approaches

**Optimize end-to-end flows**  $\Leftrightarrow$  **Find compatible weights**

- **Integer linear programming** [Bley00, BleyKoch02, HolmbergYuan01, Prytz02, ...]

**DEF:** Path set  $\mathcal{Q} \subseteq \mathcal{P}$  is **Shortest Path System (SPS)** if **compatible lengths**  $\lambda : A \rightarrow \mathbb{R}_+$  exist (each  $P \in \mathcal{Q}$  is unique shortest path).

**ISP**      **Given:** Digraph  $D=(V,A)$  and path set  $\mathcal{Q}$ .  
            **Task:** Find compatible lengths for  $\mathcal{Q}$  (or prove that none exist).

Routing protocols admit only **small integer lengths or distances**  
(OSPF:  $[1, \dots, 2^{16} - 1]$ , IS-IS:  $[1, \dots, 63]$ , RIP:  $\lambda(P) \leq 15$ )

## MIN-ARC-ISP

Instance: Digraph  $D = (V, A)$  and path system  $\mathcal{Q} \subseteq \mathcal{P}$ .

Solution: Integer arc lengths  $\lambda : A \rightarrow \mathbb{Z}_+$  compatible with  $\mathcal{Q}$ .

Objective:  $\min \max_{a \in A} \lambda_a$

# Exercise: Inverse Shortest Paths Problem

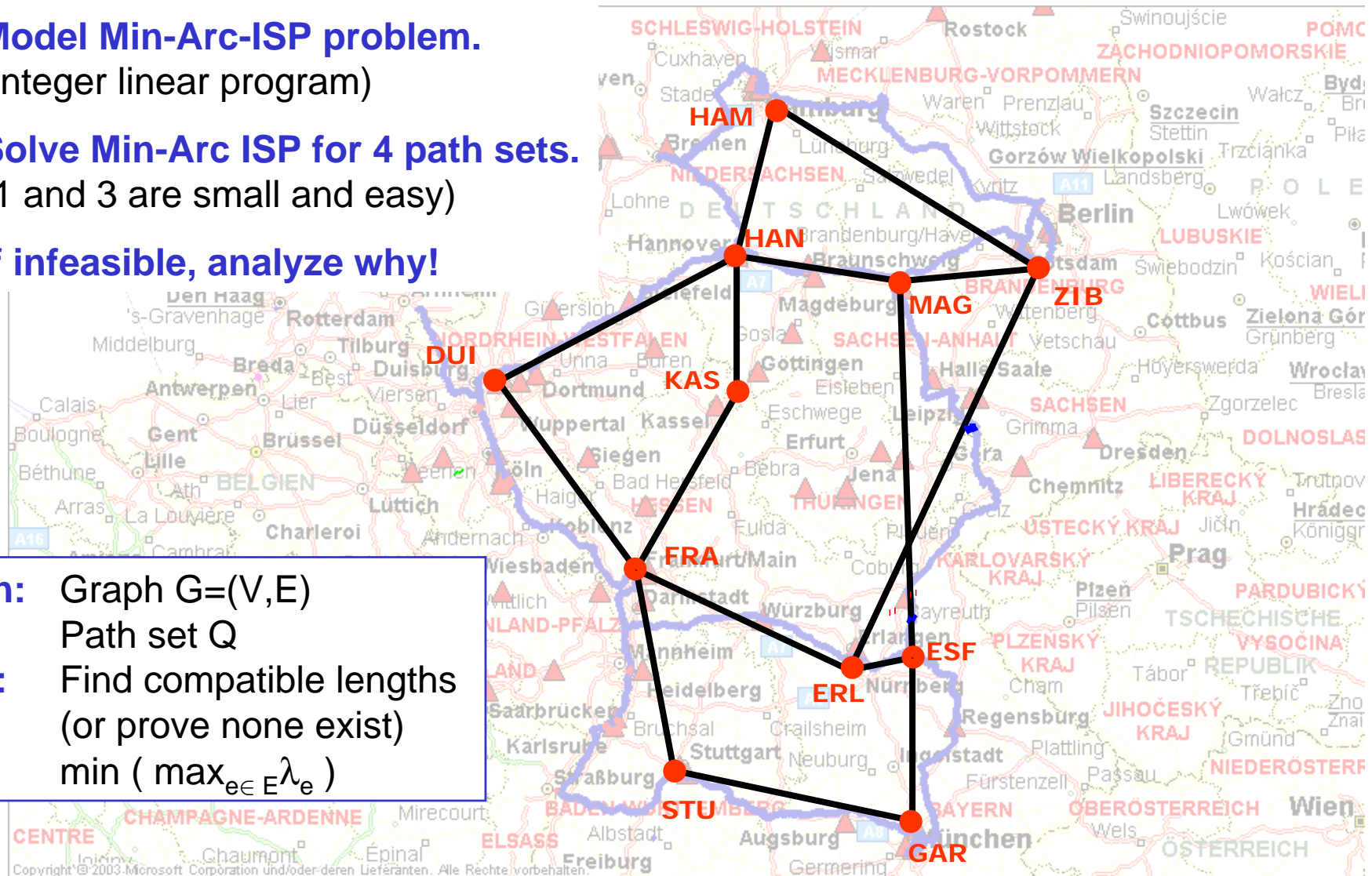


1. **Model Min-Arc-ISP problem.**  
(integer linear program)
2. **Solve Min-Arc ISP for 4 path sets.**  
(1 and 3 are small and easy)
3. **If infeasible, analyze why!**

**Given:** Graph  $G=(V,E)$   
Path set  $Q$

**Task:** Find compatible lengths  
(or prove none exist)

**Obj:**  $\min ( \max_{e \in E} \lambda_e )$



# Exercise: Inverse Shortest Paths Problem, Results



Exercise 1: PathModel.zpl (next slide)

Exercise 2 & 3:

Routing 1:  $\lambda_{\max}=2$

Routing 2:  $\lambda_{\max}=5$

Routing 3: Conflict:

P153 : DUI - HAN - MAG - ZIB

P701 : HAN - HAM - ZIB

Routing 4: Conflict:

P59 : DUI - FRA - STU - GAR

P153 : DUI - HAN - MAG - ZIB

P527 : GAR - ESF - MAG - HAN - KAS

P763 : KAS - FRA - ERL - ZIB

How to find Results/conflicts:

> zimpl PathModel.zpl -o isp

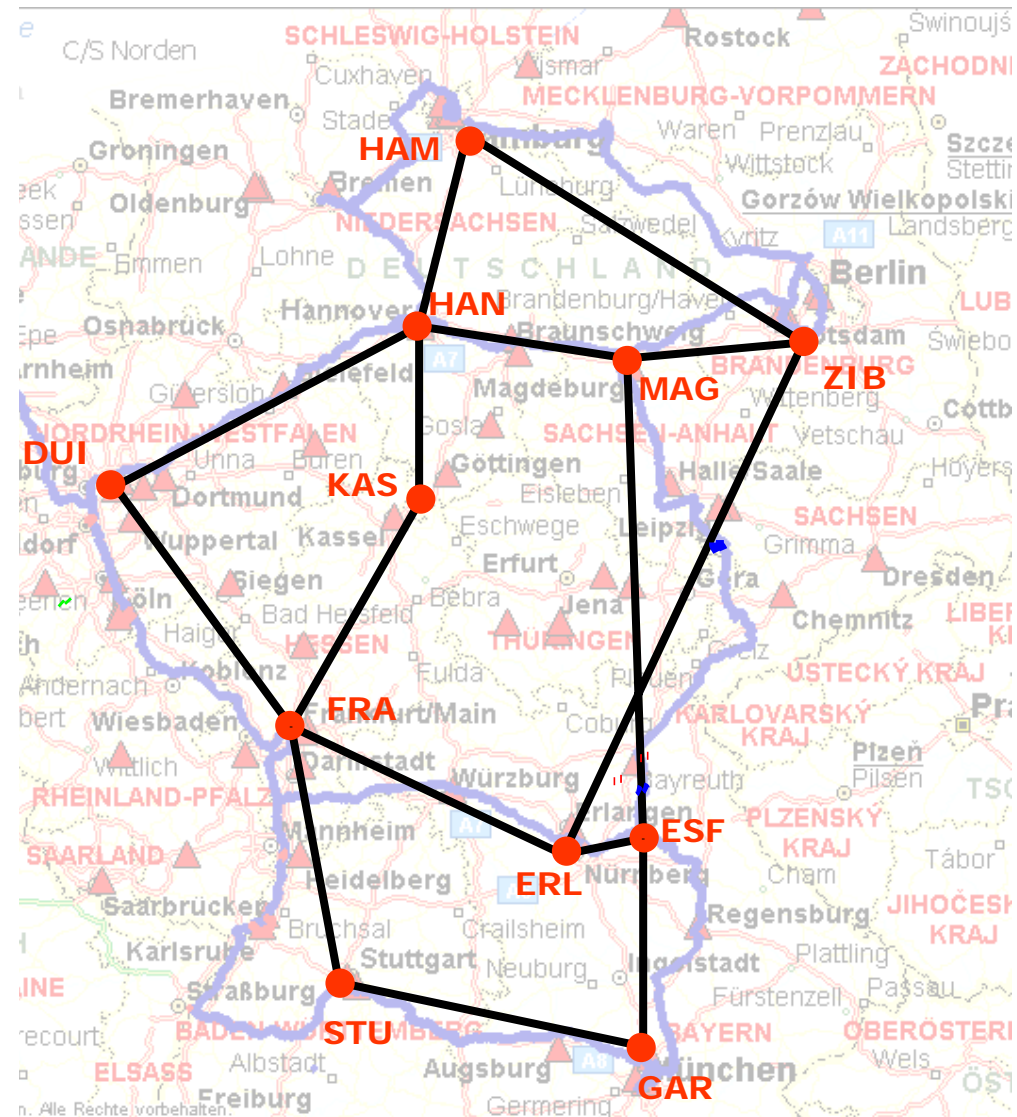
> scip

➤ r isp.lp

➤ opt

If infeasible, find unbounded dual of LP:

> soplex -s0 -x isp.lp



$$\begin{aligned} \min \quad & \lambda_{\max} \\ \sum_{a \in P'} \lambda_a - \sum_{a \in P} \lambda_a & \geq 1 \quad \forall P \in \mathcal{Q}, P' \in \mathcal{P}(s_P, t_p) \setminus \{P\} \quad (1) \\ 1 & \leq \lambda_a \leq \lambda_{\max} \quad \forall a \in A \\ \lambda_a & \in \mathbb{Z} \quad \forall a \in A \end{aligned}$$

Model 1 is **exponentially large**, but polynomially solvable.

**Exercise 1b:** Devise a polynomial separation algorithm for inequalities (1).

**Obs:** Model 1 has an integer solution if and only if the open cone

$$\begin{aligned} \sum_{a \in P'} \lambda_a - \sum_{a \in P} \lambda_a & > 0 \quad \forall P \in \mathcal{Q}, P' \in \mathcal{P}(s_P, t_p) \setminus \{P\} \quad (2) \\ \lambda_a & \geq 0 \quad \forall a \in A \end{aligned}$$

is non-empty. Any  $\lambda$  in this cone is a compatible metric.

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**Algorithm 3.1** Separate-ISP-Two-Shortest-Path

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**Input:**  $\mathcal{Q} \subseteq \mathcal{P}$  and  $\lambda \in \mathbb{R}_+^A$ .

Set  $P^* := \emptyset$  and  $\Delta^* := \infty$ .

For each  $P \in \mathcal{Q}$  do

    Compute the shortest path  $P_1$  and the second shortest path  $P_2$   
    from  $s_P$  to  $t_P$  with respect to  $\lambda$ .

    If  $P_1 = P$  then

        Set  $\Delta(P) := \sum_{a \in P_2} \lambda_a - \sum_{a \in P} \lambda_a$  and  $P'(P) := P_2$ ,

    else

        Set  $\Delta(P) := \sum_{a \in P_1} \lambda_a - \sum_{a \in P} \lambda_a$  and  $P'(P) := P_1$ .

    If  $\Delta(P) < \Delta^*$  then

        Set  $P^* := P$  and  $\Delta^* := \Delta(P^*)$ .

    If  $\Delta^* < 1$  then

        Return '*Inequality (1) is violated for  $(P^*, P'(P^*))$ .*'

    else

        Return '*All inequalities (1) are satisfied.*'

---

$$\begin{aligned} \min \quad & \lambda_{\max} \\ d_{(s,v)} + \lambda_{(v,t)} - d_{(s,t)} &= 0 & \forall P \in \mathcal{Q}, (v,t) \in P[s,t] \neq \emptyset \\ d_{(s,v)} + \lambda_{(v,t)} - d_{(s,t)} &\geq 1 & \forall P \in \mathcal{Q}, (v,t) \notin P[s,t] \neq \emptyset \\ d_{(s,t)} &\geq 0 & \forall s, t \in V \\ 1 \leq \lambda_a &\leq \lambda_{\max} & \forall a \in A \\ \lambda_a &\in \mathbb{Z}_+ \end{aligned}$$

Model 2 is **polynomially large**:  $O(|V|^2)$  variables and  $O(|Q||V|^3)$  constraints.

## Algorithm ISP-Rounding

1. Solve the following linear program:

$$\begin{aligned} \min \quad & \lambda_{\max} \\ \sum_{a \in P'} \lambda_a - \sum_{a \in P} \lambda_a & \geq |V|/2 \quad \forall P \in \mathcal{Q}, P' \in \mathcal{P}(s_P, t_P) \setminus \{P\} \quad (3) \\ 0.5 \leq \lambda_a & \leq \lambda_{\max} \quad \forall a \in A \end{aligned}$$

2. Round optimal solution  $\lambda^*$

**Thm:** ISP-Rounding is a  $|V|/2$ -approximation algorithm for Min-Arc-ISP.

**Proof:**  $\lambda_{\max}^* \leq |V|/2 \text{ Opt(LP-Relaxation of Model 1)} \leq |V|/2 \text{ Opt(Model 1)}$   
 $|P' \cup P| \leq |V|$  for all pairs  $P', P$  in inequality (3)  
At least one arc  $a \in P'$  appears in each inequality (3)  
Hence,  $[\lambda^*]$  satisfies all inequalities (2).



## Further Results for Inverse Shortest Paths

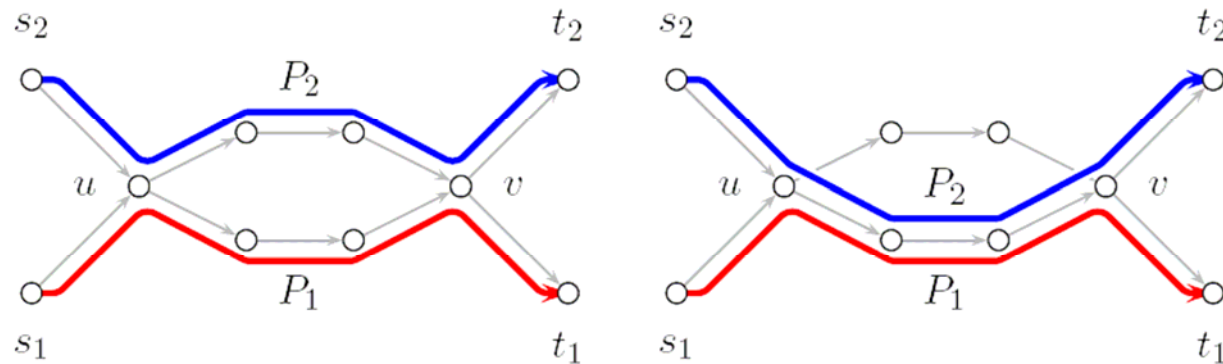
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**Thm** [BenAmeurGourdin00]: Min-Arc-ISP and Min-Path-ISP are approximable within a factor of  $\min( |V|/2, \max_{P \in Q} |P| )$ .

**Thm** [B'04]: It is NP-hard to approximate Min-Arc-ISP within a factor of  $9/8 - \epsilon$ , for any  $\epsilon > 0$ .

**Thm** [B'04]: It is NP-hard to approximate Min-Path-ISP within a factor of  $8/7 - \epsilon$ , for any  $\epsilon > 0$ .

## Bellman property



(a) Paths  $P_1$  and  $P_2$  are conflicting.

(b) Paths  $P_1$  and  $P_2$  have B-property.

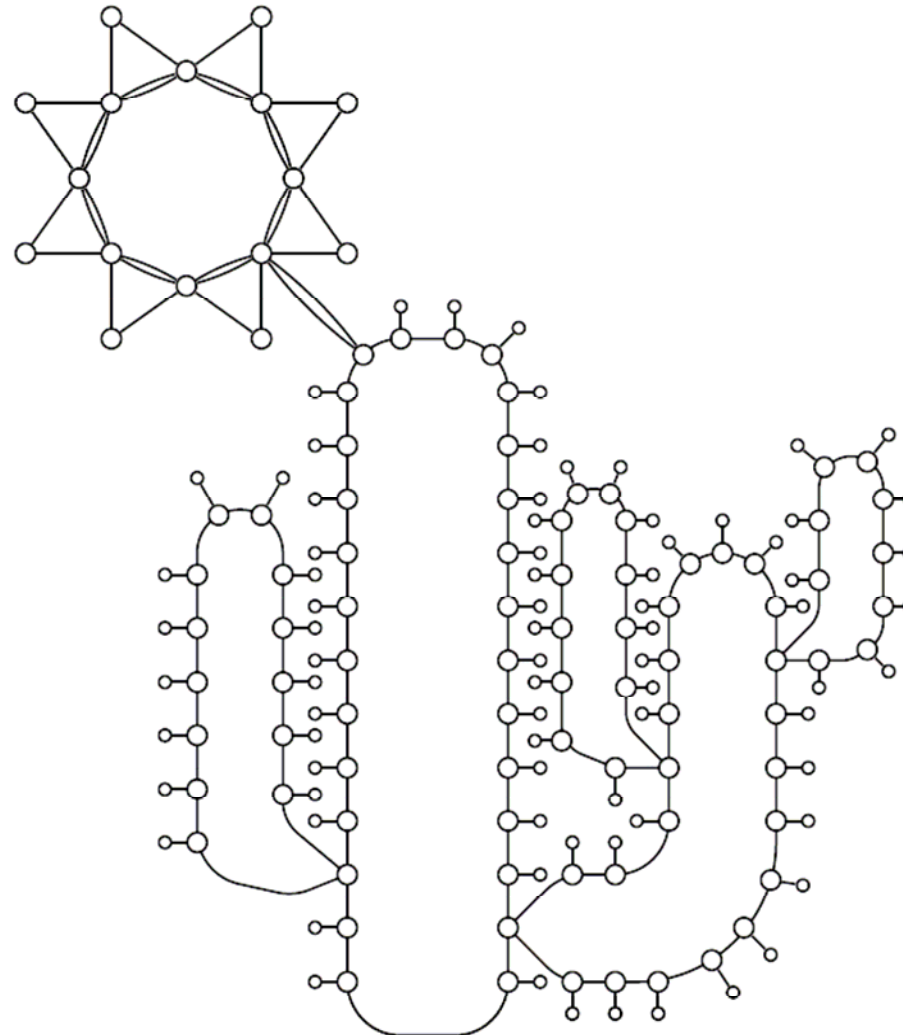
**Def:**  $P_1$  and  $P_2$  have the B-property if  $P_1[u,v] = P_2[u,v]$  for all  $u, v$  with  $P_1[u,v] \neq \emptyset$  and  $P_2[u,v] \neq \emptyset$ . Otherwise  $P_1$  and  $P_2$  conflict.

**Obs:** Any SPS has B-property.

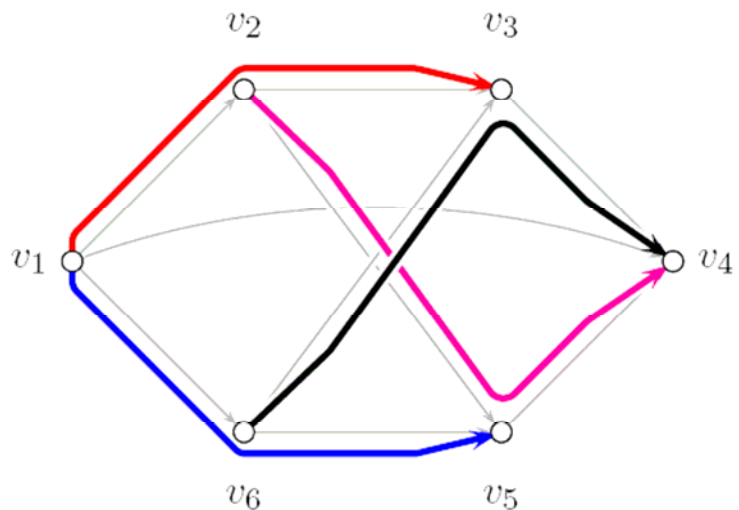
**Thm:** Any path set  $|Q| \leq 3$  with B-property is an SPS.

## Bellman property

**Obs** [BenAmeur00]: In undirected cactus graphs, any path set with the B-property is an SPS.



**Obs:** There are non-SPS path sets with B-property.



$$P_1 = (v_1, v_2, v_3)$$

$$P_2 = (v_1, v_6, v_5)$$

$$P_3 = (v_2, v_5, v_4)$$

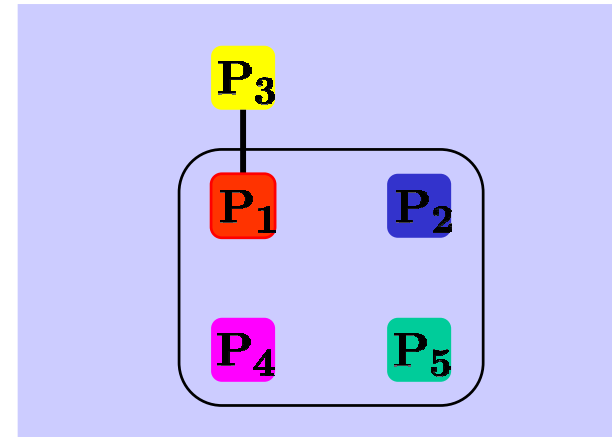
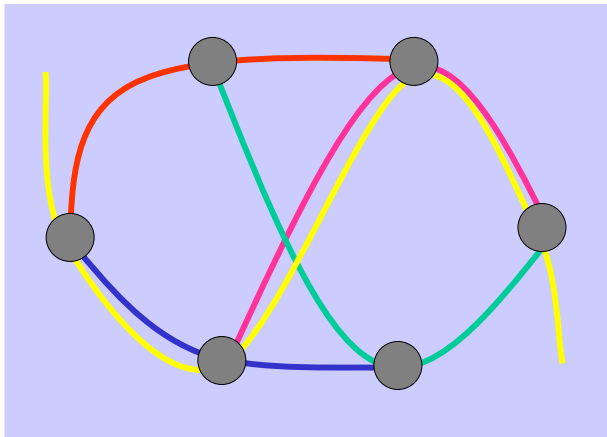
$$P_4 = (v_3, v_5, v_4)$$

In the subgraph  $D - (1, 4)$ , any  $(v_1, v_4)$ -path  $P'$  conflicts with some  $P \in \{P_1, P_2, P_3, P_4\}$ .

# Shortest Path Systems

**OBS:** Shortest Path Systems form an **independence system**  $\mathcal{I}_{SPS} \subseteq 2^{\mathcal{P}}$ , but not a matroid.

**Representation:** weakly stable sets in conflict hypergraph  $(\mathcal{P}, \mathcal{C}_{SPS})$



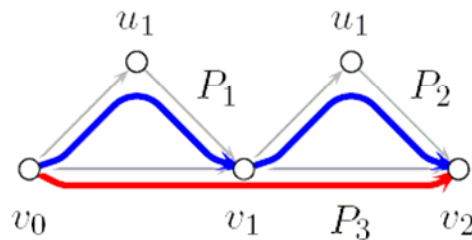
Maximal SPS	= bases in indep. system	= maximal weakly stable sets
Minimal Non-SPS	= circuit in indep. system	= conflict hyperedges
Conflicting paths	= rank 1 circuits	= simple conflict edges

# Shortest Path Systems

**OBS:** Shortest Path Systems form an **independence system**  $\mathcal{I}_{SPS} \subseteq 2^{\mathcal{P}}$ , but not a matroid.

**Example:** Why is  $\mathcal{I}_{SPS} \subseteq 2^{\mathcal{P}}$  not a matroid?

$\{P_1, P_2\}$  is an SPS and  $\{P_3\}$  is an SPS.  
 $\{P_1, P_3\}$  and  $\{P_2, P_3\}$  are no SPSs.



$$\begin{aligned} P_1 &= (v_0, u_1, v_1) \\ P_2 &= (v_1, u_2, v_2) \\ P_3 &= (v_0, v_1, v_2) \end{aligned}$$

**Obs:** The rank quotient of  $\mathcal{I}_{SPS}$  may become arbitrarily large.

**Theorem:** One can decide polynomially whether  $Q \in \mathcal{I}_{SPS}$  or not.

**Corollary:** Given a non-SPS  $Q \notin \mathcal{I}_{SPS}$ , one can find in polynomial time an irreducible non-SPS  $\mathcal{P} \in \mathcal{C}_{SPS}$  with  $\mathcal{P} \subseteq Q$ .

**Algorithm:** Greedily remove paths from  $Q$  and check if rest is SPS.

**Theorem** [B'04]: Finding the minimum cardinality or minimum weight irreducible non-SPS  $\mathcal{P} \subseteq Q$  for  $Q \notin \mathcal{I}_{SPS}$  is NP-hard.

**Theorem** [B'04]: Finding the maximum cardinality or maximum weight SPS  $\mathcal{P} \subseteq Q$  for some  $Q \notin \mathcal{I}_{SPS}$  is NP-hard.

**Corollary:** Computing the rank of an arbitrary path set is NP-hard.

**Given:** Digraph  $D=(V,A)$  with capacities  $c_a$   
Commodity set  $K \subset V^2$  with demands  $d_{(s,t)}$

**Task:** Find USPR such that the flows do not exceed the capacities.

$$\sum_{P \in \mathcal{P}(s,t)} x_P = 1 \quad \forall (s,t) \in K \quad (1)$$

$$x_P \geq 0 \quad \forall P \in \mathcal{P} \quad (2)$$

$$x_P \in \mathbb{Z} \quad \forall P \in \mathcal{P} \quad (3)$$

$$\sum_{P: a \in P} d_{(s_P, t_P)} x_P \leq c_a \quad \forall a \in A \quad (4)$$

$$\sum_{P \in Q} x_P \leq |Q| - 1 \quad \forall Q \in \mathcal{C}_{SPS} \quad (5)$$

- (1)-(3): Choose one path for each commodity.
- (4): Flows do not exceed the capacities.
- (5): The paths must form an SPS (i.e., there is a compatible metric).



**Thm:** (1)-(5) is a correct model for CapUSPR.

**Proof:** (1)-(4) is a correct model for capacitated unsplittable flow.  
(5) ensures that no integer solution `contains' an (irreducible) non-SPS.

Model (1)-(5) contains **exponentially many variables** and **exponentially many constraints**.

**Thm:** There are instances, where the optimal solution of the linear programming relaxation of (1)-(5) has exponentially many active path variables  $x_p$ .

**Thm:** Separation problem for inequalities (5) is NP-hard for  $x \in [0,1]^P$ .

**Proof:** Equivalent to finding a minimum weight non-SPS  $Q$ .

**Thm:** Separation problem for inequalities (5) is polynomial for  $x \in \{0,1\}^P$ .

**Proof:** For  $x \in \{0,1\}^P$ , inequality (5) is violated for all irreducible non-SPS  $Q \subseteq \{P : x_p = 1\}$ , and only for those.  
Greedy remove paths from  $\{P : x_p = 1\}$  and check whether the rest is an SPS or not.

We can at least cut-off infeasible binary vectors  $x \in \{0,1\}^P$  efficiently in a Branch-and-Cut Framework based on formulation (1)-(5).

Model (1)-(5) is intersection of

- Capacitated unsplittable flow polytope UFP and
- $IND(\mathcal{I}_{SPS}) = STAB((\mathcal{P}, \mathcal{C}_{SPS})) = conv\{\chi^Q : Q \text{ is SPS}\}$

**Cor:** Any valid inequality for UFP and  $IND(\mathcal{I}_{SPS})$  is valid for (1)-(5), too.

**Rank inequalities:** 
$$\sum_{P \in Q} x_P \leq r(Q) \quad \forall Q \subseteq \mathcal{P}$$

Contains **clique** and odd hole **inequalities in the conflict (hyper)graph**.

**Thm:** Separation of rank inequalities is NP-hard. (Even computing the rhs of a given set is NP-hard!)

**Thm:** Gap between  $IND(\mathcal{I}_{SPS})$  and its linear relaxation with rank inequalities  $RK(\mathcal{I}_{SPS})$  may become arbitrarily large.

Joint inequalities induced by shortest path routing + capacities:  
**Induced cover inequalities**

Every arc capacity defines a knapsack with precedence constraints:

$$\sum_{P: a \in P} d_{(s_P, t_P)} x_P \leq c_a$$

$$x'_P \leq x_P \quad \forall P \text{ is subpath of } P'$$

$$x_P \in \{0, 1\} \quad \forall P : a \in P$$

**Induced cover** is a set  $\mathcal{Q} \subseteq \{P : a \in P\}$  :  $\sum_{P: P \text{ is subpath of } P' \in \mathcal{Q}} d_{(s_P, t_P)} > c_a$

**Induced cover inequality:**  $\sum_{P' \in \mathcal{Q}} x_{P'} \leq |\mathcal{Q}| - 1$

Precedence graph has bounded tree width  $\Rightarrow$  separable via **dyn. prog.**

## Mixed-integer programming model

## Algorithms

### Variables

(Link capacities etc.)

Path or Arc-flow variables

### Constraints

(Admissible hardware configuration)

Capacity constraints

Flow conservation and integrality

Shortest path routing

(easy)

Shortest path routing

(hard)

Network design and  
end-to-end routing

- Cutting plane algorithm
- Branch & Cut (& Price)
- Heuristics



Separation of (5)

Compatible routing weights  
Linear programming

# Traffic Engineering: Results

**Task:** Reduce maximum link load by optimizing the routing weights.

Paketverlustrate auf Link

